

CHEAT SHEET

- Decide on legacy at outset – succession planning
- Be realistic about what can be done! Cost everything, including admin
- Must have admin support
- Get young people involved – they have time and passion
- Treat people fairly – prizes etc
- Plan ahead – dates for workshops etc
- Allow people to contribute
- Multiple mechanisms for distributing cash – not just meetings – prizes (recognition)
- Create recognition and visibility
- Be transparent
- Events must have networking opportunities eg dinner

What worked?	What didn't work?
<p>Changing places – interns/travel</p> <p>Students – have the time!</p> <p>Can build new relationships</p> <p>Joint Studentships - Depends on the supervision!</p> <p>Appropriate budget for web/publicity – don't underestimate (PC hosting...)</p> <p>Legacy ! – outlines</p> <p>Funding – early planning</p> <p>Ownership of digital asset – transfer of ownership to follow on</p> <p>Summer Schools/Workshops/Tutorials</p> <p>Networking events/ matchmaking</p> <p>Involve everyone!</p>	<p>The 2nd meeting!</p> <p>Keeping people to promises and deadlines</p> <p>Needs maintaining - funding</p>

Best practice – What has worked well

- 1) Well advertised meetings in London (easy, accessible)
- 2) Coffees/wine – hospitality - social aspect to events
- 3) Face to face best – more social connections
- 4) Build industry relations and then invite them. Get to know them via advisory boards
- 5) Advantages → having industry present , route to market
- 6) *industry won't always talk openly – NDAs*
- 7) Multiple investigators works well (good for CVs) – accreditation for staff
- 8) *challenge to grow network by involving extra new members* – what is financial benefit?
- 9) Travel budgets essential
- 10) Dedicated administrator – lot of work to keep it all together
- 11) Seed com funding – incentive new collaborations
- 12) Network in social environment – Beach!
- 13) Research challenge focus – brainstorming ideas within teams gain focus
- 14) Technical skills course
- 15) Pitch and vote on best research ideas
- 16) Blogs and portals to attract new members
- 17) Targeted group of topics to discuss at workshops
- 18) *Good planning time to lead into workshop and spread out over time of Network grant.
Take into account conference timetable – co-location*
- 19) Joint events between networks
- 20) Lobbying/PR companies relevant to industry area can be helpful to hook up with
- 21) BRANDING/LOGO

Negative

- Workshop saturation – time poor
- Sometimes same people all the time – need to make new connections
- Road mapping not always successful (exercise can feed other collaborations through)
- Challenge to attract a wider audience – too much material out there – simplify message for lay audience
- Industry not always interested in research if not close to market or not enough money in area
- Help for industry speakers can be interpreted as being patronising
- “tumblr” social networking site - *can get saturation*

Group 3

6*

The people matter most

- Standing, skills, a group (find out)
- Community focus

Vision and purpose

Administrators

Don't over manage

Ownership by participants

Manage expectations

Continuity of activity

Bilateral as well as multilateral

Various instruments e.g.

- workshops
- grant writing
- student placement
- small projects
- incentives

Stimulus – keeping it moving forward

What worked well	What didn't
<p>Steering committee not one man show</p> <p>Vision Bottom up – makes a difference</p> <p>Spark and passion</p> <p>Assessed participants</p> <p>Mix of people running it – mix of requirements e.g. charisma, organising, community interest</p> <p style="text-align: center;">↓</p> <p>Reputation of this</p> <p>Have to be taken seriously need good working relationships things to connect e.g. students star provocateurs people have dynamic range</p> <p>good administrator</p> <p>generosity</p> <p>time for people to know each other</p> <p>teleconferences</p> <p>good environment</p> <p>Incentives to join</p> <ul style="list-style-type: none"> - £££s - Potential £££s <p>Planning to deal with meetings not going to plan</p> <p>Setting out what field of application would be</p> <ul style="list-style-type: none"> - Getting people to say how they would contribute - <p>Roadmap – forward looking</p> <p>Planted people to keep it on track</p>	<p>Over reliance on IT</p> <p>Trying to achieve too much in the introductory session</p> <p>Trying to get people to apply to do things that have risk (e.g. risk of failure)</p> <p>Too artificial a device</p> <p>Over managing</p> <p>Trying to get volunteers</p> <p>Too strong an organising team – don't get participants</p> <p>Getting timing wrong</p> <p>Gaps between meetings – keeping things moving</p> <p>Under resourcing</p> <p>Incompatible time lines</p>

Proactive in going to partners – organisations understand what people can bring – takes time

overview presentations – people distilled problems into common language

Choosing nice non territorial people (or beat it out of them)

Open minded

Tangible set of outcomes – sense of urgency

Generating a collective sense of purposes

Draw of the key note speakers

Community buy in

Common language

Sell stimulating nature

Get across win-win